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## SUFFIX TREE

FACT: For any given string of length $m$, we can construct a suffix tree in $O(m)$ time (UKKONEN, 1992).
FACT: There is an easy algorithm that takes $\mathrm{O}\left(\mathrm{m}^{2}\right)$ time.

## PROOF:

Let $T=t_{1} t_{2} t_{3} \ldots \ldots t_{m}$
For $\mathrm{i}=1$ to n do
Let $R_{i-1}$ be the tree containing the suffixes $S_{1}, S_{2}, \ldots, S_{i-1}$;
Insert $\mathrm{S}_{\mathrm{i}}$ into $\mathrm{R}_{\mathrm{i}-1}$ to get $\mathrm{R}_{\mathrm{i}}$ as follows:
Start matching the characters of $S_{i}$ with labels of edges starting from the root.
We will come to a point where no more characters can be matched.
If this happens at a node $u$ in $R_{i-1}$, then create a new child for $u$ with an edge whose label will be the remaining characters of $\mathrm{S}_{\mathrm{i}}$.

If this happens in the middle of an edge, split the edge and create a new node as before.
Example: T = baabcab\$


## Definition:

1. The label of a path is the ordered concatenation of the edge labels in the path.
2. The path label of a node is the label of the path from the root to that node.
3. The string depth of a node is the number of characters in its path label.

## A GENERALIZED SUFFIX TREE

Let $\mathrm{S}_{1}, \mathrm{~S}_{2}, \ldots, \mathrm{~S}_{\mathrm{k}}$ be strings from an alphabet $\sum$
A generalized suffix tree on $S_{1}, S_{2}, \ldots, S_{k}$ is a tree $Q$ in which there is a leaf for every suffix of every string. A leaf is labelled with ( $\mathrm{i}, \mathrm{j}$ ) where i is the string ID and j is the suffix number within this string.

Example: $S_{1}=a b a a b \$, S_{2}=b b a a b \$$


FACT: We can construct a generalized suffix tree on $S_{1}, S_{2}, \ldots, S_{k}$ in $O\left(\sum_{i=1}^{k}\left|S_{i}\right|\right)$ time.
One Idea: Construct a suffix tree on $\mathrm{S}_{1} \$_{1} \mathrm{~S}_{2} \$_{2} \ldots \mathrm{~S}_{\mathrm{k}}, \$_{\mathrm{k}}$ and eliminate unwanted paths.

## Problem1

INPUT:
$\mathrm{T}=\mathrm{t}_{1} \mathrm{t}_{2} \ldots . \mathrm{t}_{\mathrm{m}}<--$ TEXT
$P=p_{1} p_{2} \ldots p_{n}<--$ PATTERN
OUTPUT: All occurrences of $P$ in $T$.
Example:
$T=b a a b a b a b b$
$P=a b b$

There are two occurrences of $P$ in $T$ (starting from positions 2 and 7 ).
A simple algorithm takes $\mathrm{O}(\mathrm{mn})$ time.
Claim: We can solve this problem in $O(m+n+k)$ time using a suffix tree, where $k$ is the number of matches.

Algorithm:

1. Construct a suffix tree $Q$ for $T$;
2. Start matching the characters of $P$ starting from the root. If we are able to match all the characters and end up at a mode $u$, then all the leaves in the subtree rooted at $u$ correspond to matches.

On the other hand, if we are not able to match all the characters of $P$, then $P$ does not occur in $T$.

## Problem 2

INPUT: T; $\mathrm{P}_{1}, \mathrm{P}_{2}, \ldots ., \mathrm{P}_{\mathrm{q}}$
OUTPUT: All the occurrences of all the patterns in $T$.
Clam: We can solve this in $\mathrm{O}(\mathrm{m}+\mathrm{N}+\mathrm{k})$ time, where
$\mathrm{m}=|\mathrm{T}| ;$
$N=\sum_{(i=1 \text { to } q)}\left|P_{i}\right|$ and $K=\sum_{(i=1 \text { to } q)} k_{i}$, where $k_{i}$ is the number of occurrences of $P_{i}$ in $T, 1<=\mathrm{i}<=q$.
Idea: Construct a suffix tree $Q$ for $T$,
for $1<=\mathrm{i}<=\mathrm{q}$ do
Use the previous algorithm to find the occurrences of $P_{i}$ in $T$.
Run time $=O(m)+O\left(\sum_{(i=1 \text { to } q)}\left(\left|P_{i}\right|+\left|k_{i}\right|\right)\right)=O(m+N+K)$.

## Problem 3

INPUT: A database DB of texts $\mathrm{T}_{1}, \mathrm{~T}_{2}, \ldots, \mathrm{~T}_{\mathrm{q}}$ and patterns $\mathrm{P}_{1}, \mathrm{P}_{2}, \ldots ., \mathrm{P}_{\mathrm{n}}$
OUTPUT: All the occurrences of all the patterns in the DB.
FACT: We can solve this in $\mathrm{O}(\mathrm{M}+\mathrm{N}+\mathrm{K})$ time, where $\mathrm{M}=\sum_{(\mathrm{i}=1 \text { to } \mathrm{q})}\left|\mathrm{T}_{\mathrm{i}}\right|, \mathrm{N}=\sum_{(\mathrm{i}=1 \text { ton })}\left|\mathrm{P}_{\mathrm{i}}\right|$ and
$K=\sum_{(i=1 \text { ton })} k_{i}$, where $k_{i}$ is the number of occurrences of $P_{i}$ in the DB.
IDEA: Construct a generalize suffix tree $Q$ for $T_{1}, T_{2}, \ldots, T_{q}$
For $1<=1<=n$ do
Find the occurrences of $P_{i}$ in $Q$;

## Problem 4

The longest common substring problem
INPUT: Two strings $S_{1}$ and $S_{2}$
OUTPUT: The longest common substring between $\mathrm{S}_{1}$ and $\mathrm{S}_{2}$
Example:
$\mathrm{S}_{1}=$ identical
$S_{2}=$ dentist
Longest common substring = denti
$S_{1}=a_{1} a_{2} \ldots a_{i} \ldots a_{n}$
$S_{2}=b_{1} b_{2} \ldots b_{j} \ldots b_{m}$
One simple Algorithm:
For all $i, j$ do: Identify the longest substrings starting from $a_{i}$ in $S_{1}$ and $b_{j}$ in $S_{2}$ that match.
Total runtime $=0\left(\mathrm{n}^{3}\right)$.
FACT: We can solve this problem in $O(m+n)$ time using a suffix tree.
Proof: An Algorithm:

1. Construct a generalized suffix tree on $S_{1}$ and $S_{2}$
2. With a tree traversal label any node $u$ of $Q$ with 1 if the subtree rooted at $u$ has a leaf corresponding to a suffix of $S_{1}$;

Label any node $u$ of $Q$ with 2 if the subtree rooted at $u$ has a leaf corresponding to a suffix of $S_{2}$;
If a node $u$ has labels 1 and 2 then its path label is common to $S_{1}$ and $S_{2}$.
Thus a node with labels 1 and 2 and whose string depth is the largest will give us the answer.
More details will be provided in the next lecture.

